MAGEN DEFENSE GRID Ω

At the start of ground combat on a planet that contains 1 or more of your structures, you may produce 1 hit and assign it to 1 of your opponent’s ground forces.

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During the status phase, gain 3 command tokens instead of 2.

HYPER METABOLISM

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DIPLOMACY

PRIMARY ABILITY:
✦ Choose 1 system other than the Mecatol Rex system that contains a planet you control; each other player places a command token from their reinforcements in that system. Then, ready up to 2 exhausted planets you control.

SECONDARY ABILITY:
✦ Spend 1 token from your strategy pool to ready up to 2 exhausted planets you control.