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\$59.95

MARVEL CHAMPIONS THE CARD GAME

CORE GAME

HERO CHALLENGES

SINGLE PLAYER

MULTIPLAYER

IRON MAN :

I am Iron Man • Finish a game with all 7 pieces of Iron Man's signature Tech upgrade cards in play (Arc Reactor, Mark V Armor, Mark V Helmet, Powered Gauntlets x2, Rocket Boots x2).

Heart of Iron • Use Iron Man's basic Thwart power to remove 10 threat of more in a single turn.

Stark Legacy • Use Stark Tower to return all 7 different of Iron Man's signature Tech upgrade cards to your hand in a single game.



BLACK PANTHER :

Strength of Wakanda • Trigger each of Black Panther's signature upgrade cards as the final step in a Wakanda Forever! sequence in a single game.

Hail to the King! • Using a single copy of Wakanda forever, defeat 3 enemies and remove the last threat from a scheme in play.

Why Are You Hitting Yourself? • Do the final damage to the villain to win the game using your Retaliate ability.your Retaliate Hero Power.



CAPTAIN MARVEL :

Warbird • Play all 3 copies of Photonic Blast in a single turn.

Higher. Further. Faster. • Draw 30 cards outside of the draw phase in a single game.

Power Overwhelming • Use both copies of Energy Channel to deal 20 damage in a single turn.damage in a single turn.



SPIDER - MAN :

♪*Can he swing, from a thread...*♪ • Play all 3 Spinning Web Kicks in a single turn.

Friendly Neighborhood Spider-Man • Win a game in which the villain never damages any hero.

Steal the Show • Deal 16 damage or more with Black Cat in a single turn.



SHE - HULK :

Now I'm Really Angry! • Deal 14 or more damage to the villain using Gamma Slam.

Ace Attorney • Use both copies of Legal Practice to remove 10 threat or more in a single turn.

Seven-Eight-Nine-Ten Punch • Deal 30 damage or more in a single turn using only your basic attack power.



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