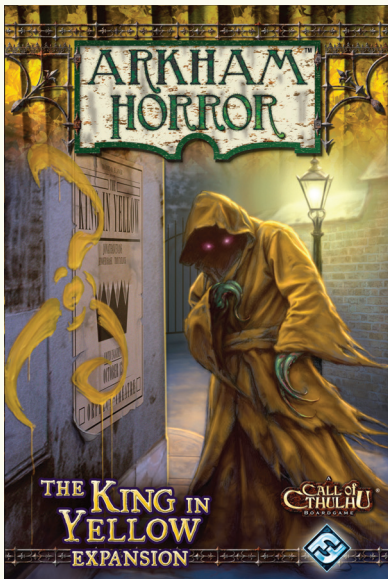


# THE KING IN YELLOW™



## Rule Changes and Clarifications

### Blight Cards

When determining whether or not to ignore an encounter because it mentions a person who appears on a Blight card that is in play, the encounter must mention the person by name. For instance, if an encounter at the Curiosity Shoppe mentions the shopkeeper, but does not specifically mention the name, “Oliver Thomas,” do not ignore the encounter. Additionally, if an encounter mentions the name of a person who appears on a Blight card that is in play, but is not actually referring to the person, do not ignore that encounter. For example, if an encounter mentions Velma’s Diner but is not referring to Velma, the encounter is not ignored.

## Frequently Asked Questions

### Unique Items

**Q:** *What happens if there is a monster surge on a gate with the Warding of the Yellow Sign (Unique Item)? Since no other gates may receive more monsters than the surging gate, do no monsters appear at all?*

**A:** The monster surge is resolved normally, except the monsters tokens that would normally be placed at the gate with the Warding of the Yellow Sign are not drawn, even though they are included in the total number of tokens drawn as a result of the monster surge.

### Location Encounters

**Q:** *A Graveyard encounter summons “all Undead monsters in Arkham, the Outskirts, and the Sky” to the Graveyard. If this would bring the number of monsters in*

*Arkham above the monster limit, which ones are sent to the Outskirts?*

**A:** Any monsters that were in the Outskirts when this encounter was drawn are the first to be returned to the Outskirts if the monster limit is exceeded. In the event that not all monsters that came from the Outskirts need to be returned there, the first player decides which monster tokens are placed back in the Outskirts. If more monsters still need to be moved to the Outskirts, move the monsters that came from other towns (Dunwich, Kingsport, or Innsmouth) to the Outskirts until the number of monsters in Arkham is again at the monster limit. In the event that not all monsters that came from another town need to be returned the Outskirts, the first player decides which of those monster tokens are moved to the Outskirts.

**Q:** *A Graveyard encounter summons “all Undead monsters in Arkham, the Outskirts, and the Sky” to the Graveyard. If these monsters are evaded, what happens? Do they return to their old locations or stay in the Graveyard?*

**A:** Stay in the Graveyard.

**Q:** *A Graveyard encounter summons “all Undead monsters in Arkham, the Outskirts, and the Sky” to the Graveyard. If the Arkham Monster Limit is not at its maximum, do the Undead formerly in the Outskirts remain in Arkham?*

**A:** Yes.

**Q:** *A Graveyard encounter summons “all Undead monsters in Arkham, the Outskirts, and the Sky” to the Graveyard. What happens if Kate Winthrop (Investigator) [AH] gets this encounter?*

**A:** Kate prevents “appearing,” not “moving.”

### Other World Encounters

**Q:** *A R’lyeh encounter begins with “Great Cthulhu spares the faithful” and allows you to keep it if you pass the Lore check. Does it count as an item and can it be lost by any means other than discarding it for effect?*

**A:** No, it is not an item and cannot be lost.

**Q:** *Can the R’lyeh encounter that begins with “Great Cthulhu spares the faithful” be discarded to prevent you from being devoured when your Sanity and Stamina reach 0 at the same time?*

**A:** No.

**Q:** *Can the R’lyeh encounter that begins with “Great Cthulhu spares the faithful” be discarded to prevent you from being devoured when your maximum Sanity or Stamina reach 0?*

**A:** No.

**Q:** *Can the R’lyeh encounter that begins with “Great Cthulhu spares the faithful” be discarded to prevent you from being devoured when you are Lost in Time and Space when Yog-Sothoth [AH] is the Ancient One?*

**A:** No.

**Q:** Can the R'lyeh encounter that begins with "Great Cthulhu spares the faithful" be discarded to prevent you from being devoured when you accept the Mi-Go offer for immortality (Other World Encounter) [CotDP]?

**A:** No.

**Q:** A Yuggoth Other World Encounter from **Innsmouth Horror** begins "The spores that the alien creatures implanted beneath your skin are changing you..." Can the R'lyeh encounter that begins with "Great Cthulhu spares the faithful" be discarded to prevent you from being devoured when there are 5 Clue tokens on the card?

**A:** No.

**Q:** Can the R'lyeh encounter that begins with "Great Cthulhu spares the faithful" be discarded to prevent you from being devoured when you "push through the walls of fatigue and confusion" and "seal the gate through which you entered" by sacrificing yourself (Other World Encounter) [CotDP]?

**A:** No.

**Q:** Can the R'lyeh encounter that begins with "Great Cthulhu spares the faithful" be discarded to prevent you from being devoured when you fail the roll to resist the effect of a brood token when Eihort [KH] is the Ancient One?

**A:** Yes.

**Q:** Can the R'lyeh encounter that begins with "Great Cthulhu spares the faithful" be discarded to prevent you from being devoured when you reach 0 monster trophies when Shub-Niggurath [AH] attacks during the Final Battle?

**A:** Yes.

**Q:** Can the R'lyeh encounter that begins with "Great Cthulhu spares the faithful" be discarded to prevent you from being devoured when you reach 0 gate trophies when Yog-Sothoth [AH] attacks during the Final Battle?

**A:** Yes.

**Q:** Can the R'lyeh encounter that begins with "Great Cthulhu spares the faithful" be discarded to prevent you from being devoured when you reach 0 Clue tokens when Nyarlathotep [AH] attacks during the Final Battle?

**A:** Yes.

**Q:** Can the R'lyeh encounter that begins with "Great Cthulhu spares the faithful" be discarded to prevent you from being devoured when Glaaki (Ancient One) [DH] sets the Terror Level to 10+ during the Final Battle?

**A:** No.

**Q:** Can the R'lyeh encounter that begins with "Great Cthulhu spares the faithful" be discarded to prevent you from being devoured when Shudde M'ell (Ancient One) [DH] attacks when he has no rubble tokens left?

**A:** No.

**Q:** Can the R'lyeh encounter that begins with "Great Cthulhu spares the faithful" be discarded to prevent you from being devoured when you cannot discard the necessary trophies, tokens, and/or items when Abthoth (Ancient One) [DH] or Tsathoggua (Ancient One) [DH] attacks during the Final Battle?

**A:** Yes.

**Q:** Can the R'lyeh encounter that begins with "Great Cthulhu spares the faithful" be discarded to prevent you from being devoured when Atlach-Nacha (Ancient One) [KH] attacks and the investigator with the Other World card is selected to be devoured?

**A:** Yes.

## Blight Cards

**Q:** Does Ma Matheson (Blight Card) affect both investigators' Allies investigators and Allies in the deck from play?

**A:** It discards investigators' Allies from play back into the Ally deck, but does not affect the Allies in the deck. This effect does not discard Allies that investigators draw after the Ma Matheson Blight card is drawn.

**Q:** When the Miriam Beecher Blight card is in play, does an investigator lose 1 Sanity or Stamina instead of resolving an Curse of the Dark Pharaoh encounter in which she is referred to as "Harriet Beecher?"

**A:** Yes.

## Spawn Monsters

**Q:** Do "return monsters to the cup" effects work on Spawn monsters? Can the Feds Raiding Arkham! (Mythos Card) [AH] actually get rid of Spawn monsters?

**A:** No. Spawn monsters should never be returned to the cup by card effects like Feds Raid Arkham!

**Q:** Do Spawn monsters count towards the Monster Limit? If so, do they go in the Outskirts if the Monster Limit has been reached and they try to appear?

**A:** No to both questions.