**Deck Building Instructions**

Follow these instructions when creating a custom starting deck:

- Select your clan’s Stronghold.
- Select a Keeper or Seeker role.
- Choose five province cards using one of each ring (or up to two of one ring if using a Seeker role).
- Choose 30 Dynasty cards for your Dynasty Deck. Dynasty cards have the light card back featuring the 5 elemental symbols.
- Choose 30 Conflict cards for your Conflict Deck. Conflict cards have the dark card back featuring the 5 elemental symbols.
- Your Dynasty Deck and provinces can only include cards from your clan and neutral cards. Your Conflict Deck can only include cards from your clan, neutral cards, and cards from one other clan with a maximum of 10 influence (•) symbols (13 if using a Keeper role). Do not include cards from other clans which do not have any influence (•) symbols.

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**Stronghold: Shizuka Toshi**
**Role:** Seeker of Air
**Provinces (5):** Air: The Art of Peace, Earth: Entrenched Position, Fire: Meditations on the Tao, Void: Shameful Display

**Dynasty Deck (30)**

- **Crane**
  - Asahina Artisan
  - Doji Challenger
  - Doji Whisperer
  - Kakita Asami
  - Kakita Kaezin
  - Brash Samurai
  - Asahina Storyteller
  - Cautious Scout
  - Guest of Honor
  - Doji Gift Giver
  - Dojo Hotaru
  - Savvy Politician
  - Artisan Academy
  - Daidoji Nerishma
  - Wandering Ronin
  - Ancestral Daishō

- **Neutral**
  - Otomo Courtier
  - Seppun Guardsman
  - Miya Mystic
  - Seeker Initiate
  - Favorable Ground

**Conflict Deck (30)**

- **Phoenix (10/10)**
  - Steward of Law
  - Display of Power
  - Political Rival
  - Seeker of Knowledge
  - Above Question
  - Magnificent Kimono
  - Duelist Training
  - Pacifism
  - Height of Fashion
  - Know the World
  - The Perfect Gift
  - Way of the Crane
  - Voice of Honor
  - Admit Defeat
  - Noble Sacrifice

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**Stronghold: Shiro Nishiyama**
**Role:** Keeper of Earth
**Provinces (5):** Air: Manicured Garden, Earth: Defend the Wall, Fire: Night Raid, Water: Rally to the Cause, Void: Pilgrimage

**Dynasty Deck (30)**

- **Crab**
  - Eager Scout
  - Vengeful Berserker
  - Hida Guardian
  - Hida Tomonatsu
  - Kau Envoy
  - Steadfast Witch Hunter
  - Hiruma Yōjimbō
  - Kau Shuchi
  - Shrewd Yawski
  - Hida Kisada
  - Vanguard Warrior
  - Funeral Pyre
  - Borderlands Defender
  - Borderlands Fortifications
  - Intimidating Hida

- **Neutral**
  - Otomo Courtier
  - Seppun Guardsman
  - Miya Mystic
  - Seeker Initiate
  - Favorable Ground

**Conflict Deck (30)**

- **Crab**
  - Hiruma Ambusher
  - Unassuming Yōjimbō
  - Stoic Gunsō
  - Court Mask
  - Reprieve
  - Fiery Madness
  - Watch Commander
  - Calling in Favors
  - Jade Tetsubo
  - I Can Swim
  - Levy
  - Court Games
  - Blackmail
  - Rebuild
  - Fallen in Battle
  - Way of the Crab
  - The Mountain
  - Does Not Fall

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### Lion
**Stronghold:** Yōjin no Shiro  
**Role:** Keeper of Water  
**Provinces (5):**  
- **Air:** Manicured Garden, **Earth:** Ancestral Lands, **Fire:** Night Raid  
- **Water:** The Art of War, **Void:** Shameful Display  

**Dynasty Deck (30):**
- Obstinate Recruit
- Ikoma Prodigy
- Matsu Berserker
- Steadfast Samurai
- Akodo Gōsho
- Deathseeker
- Venerable Historian

**Conflict Deck (30):**
- Vengeful Oathkeeper
- Master of the Spear
- Guidance of the Ancestors
- Honored Blade
- Sashimono
- Honored General
- Akoda Toturi

**Neutral:**
- Kitsu Spiritcaller
- Lion's Pride Brawler
- Matsu Beiona
- Akoda Beiona
- Favorable Ground (x1)

### Unicorn
**Stronghold:** Golden Plains Outpost  
**Role:** Seeker of Void  
**Provinces (5):**  
- **Air:** Manicured Garden, **Fire:** Night Raid, **Water:** Endless Plains, **Neutral:** Rally to the Cause, **Void:** Shameful Display  

**Dynasty Deck (30):**
- Ide Trader
- Utaku Yumino
- Moto Horde
- Shinjo Tatsuō
- Shinjo Altansarnai

**Neutral:**
- Otomo Courtier (x3)
- Seppun Guardsman (x3)
- Miya Mystic (x3)
- Favorable Ground (x2)

**Conflict Deck (30):**
- Unicorn (9/13)
- Iuchi Wayfinder
- Ide Messenger
- Spyglass
- Breakthrough
- Captive Audience

**Neutral:**
- Fine Katana (x2)
- Ornate Fan (x2)
- Court Games (x2)
- Charged (x2)

### Scorpion
**Stronghold:** City of the Open Hand  
**Role:** Keeper of Air  
**Provinces (5):**  
- **Air:** Secret Cache, **Earth:** Enthroned Position, **Fire:** Meditations on the Tao, **Water:** Rally to the Cause, **Void:** Shameful Display  

**Dynasty Deck (30):**
- Bayushi liar
- Bayushi Manipulator
- Sinister Soshi
- Blackmail Artist
- Soshi illusionist
- Yugo Outcast
- Young Rumormonger

**Neutral:**
- Otomo Courtier (x3)
- Seppun Guardsman (x3)
- Miya Mystic (x3)

**Conflict Deck (30):**
- Scorpion (10/10)
- Adept of Shadows
- Unassuming Yōjimbo
- Court Mask
- Fiery Madness
- Forged Edict
- Way of the Scorpion

**Neutral:**
- Favored Niece
- Shosuro Actress
- Shosuro Miyako

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