

The background is a collage of comic book panels in a purple hue. The panels depict various scenes: a character in a futuristic suit, a close-up of a character's face, a character in a dynamic pose, and a character in a crowd. The Marvel logo is centered in a red box with white text.

MARVEL

I

★ IRON
MAN

AVENGER.

★ Iron Man gets +1 SCH for each **TECH** attachment on him (to a maximum of +3 SCH).

SETUP: The enemy team searches the encounter deck for an Iron Man attachment and your team reveals it.

LEADER

1★
SCH1
ATK12
HP

A purple-tinted collage of comic book panels. The panels depict various scenes: a character in a futuristic suit, a close-up of a character's face, a character in a dynamic pose, and a character in a crowd. The Marvel logo is overlaid in the center.

MARVEL

II



★ IRON MAN

AVENGER.

Steady.

★ Iron Man gets +1 SCH for each **TECH** attachment on him (to a maximum of +3 SCH).

WHEN REVEALED: Deal each player an encounter card. Iron Man cannot take damage this phase.

LEADER

1*
SCH

2
ATK

16
HP



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MARVEL

I

★ CAPTAIN MARVEL

AERIAL. AVENGER.

SETUP: The enemy team finds Energy Channel and attaches it to Captain Marvel.

FORCED RESPONSE: After Captain Marvel attacks and defeats a character, place 1 energy counter on Energy Channel.

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LEADER

1	2	14
SCH	ATK	HP

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MARVEL

A dynamic illustration of Captain Marvel in her red and blue suit, flying forward with her arms outstretched. She is surrounded by bright yellow energy blasts. The background is a dark space with a glowing planet or sun. The Roman numeral 'II' is in the top right corner.

II

★ CAPTAIN MARVEL

AERIAL. AVENGER.

Steady.

WHEN REVEALED: Deal each player an encounter card. Captain Marvel cannot take damage this phase.

FORCED RESPONSE: After Captain Marvel attacks and defeats a character, place 1 energy counter on Energy Channel.

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LEADER

2
SCH

2
ATK

18
HP

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MARVEL



★ SPIDER- WOMAN

AVENGER.

SETUP: The enemy team finds Finesse and attaches it to Spider-Woman.

★ **FORCED INTERRUPT:** When Spider-Woman attacks, she gets +1 ATK for each skill counter on Finesse for this attack. Remove each skill counter from Finesse.

LEADER

1	2*	13
SCH	ATK	HP



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MARVEL



II

★ SPIDER- WOMAN

AVENGER.

Steady.

WHEN REVEALED: Deal each player an encounter card. Spider-Woman cannot take damage this phase.

★ **FORCED INTERRUPT:** When Spider-Woman attacks, she gets +1 ATK for each skill counter on Finesse for this attack. Remove each skill counter from Finesse.

LEADER

2
SCH

2*
ATK

17
HP

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MARVEL

I



★ CAPTAIN AMERICA

AVENGER.

SETUP: The enemy team finds Cap's Shield and attaches it to Captain America.

FORCED RESPONSE: After Cap's Shield is attached to Captain America, give him a tough status card.

LEADER

1	2	14
SCH	ATK	HP



A purple-tinted collage of comic book panels. The panels depict various scenes: a character in a futuristic suit, a close-up of a character's face, a character holding a gun, a character in a dynamic pose, and a character in a crowd. The Marvel logo is overlaid in the center.

MARVEL

II



★ CAPTAIN AMERICA

AVENGER.

Steady.

WHEN REVEALED: Deal each player an encounter card. Captain America cannot take damage this phase.

FORCED RESPONSE: After Cap's Shield is attached to Captain America, give him a tough status card.

LEADER

2
SCH

2
ATK

18
HP

