



DISCOVERY KIT

Thank you for supporting your players with Dawn of Discovery Organized Play tournaments! The Discovery Kit supports up to four weeks of weekly events and one larger monthly event. Hosting Dawn of Discovery events is a great way to draw a wide variety of players interested in *KeyForge* from your local city or town. Please make sure to read the Event Outline on pages 3 and 4 of this document.

Discovery Kit Contents

Each kit contains materials and prizes designed to make your Dawn of Discovery events into awesome experiences for players. Please email OrganizedPlay@FantasyFlightGames.com immediately if your kit does not contain any of the following:

- 1 Dawn of Discovery poster
- 35 Active House cards
- 16 sets of stun cards
- 4 sets of damage tokens
- 16 sets of power cards
- 1 playmat

The contents of this kit are designed to support four weekly events of up to 8 players and one monthly event of up to 16 players. If you anticipate a larger group of players, we recommend obtaining an additional Dawn of Discovery kit for every 8 additional players you anticipate for the weekly events or every 16 additional players you anticipate for the monthly event.

PLEASE NOTE: THE CONTENTS OF THIS KIT ARE NOT FOR RESALE

Any violation of this rule will result in the loss of eligibility for future store events.

Questions?

We have multiple resources beyond the contents included in the Discover Kit that can help you to run an exceptional KeyForge event. These resources can soon be found online at:

FantasyFlightGames.com/OP/KeyForge

- *KeyForge* Rulebook
- *KeyForge* Tournament Regulations
- *KeyForge* Formats and Variants
- *KeyForge* Signup Sheet
- *KeyForge* Poster

For additional questions, please contact Organized Play at: OrganizedPlay@FantasyFlightGames.com

Pre-Event Advertising

Advertising for an event in advance can greatly increase your attendance numbers and draw players from beyond your local playgroup that wouldn't otherwise know about your store. Here are some tips to help you reach a broad audience:

- **Announce your event online.** Use social media to promote and share details. Post a link to your event details and build excitement with timely posts in the weeks leading up to the event. Twitter, Facebook, and Instagram can all reach different groups of people. Some additional websites to use are the FFG forums and local or nearby Facebook groups. In addition, other Dawn of Discovery events taking place in your area can be a valuable source of promotion.
- Post traditional announcements in your store and share them with local businesses. Fill out the **Dawn of Discovery poster** and display the event details in your store in advance so that your players can prepare and spread the information to others.
- **Take preregistration for the event.** Preregistration is convenient for players and can help give you an idea of how many players to expect. **If your venue has limited space**, this can be especially important for players who want to have a confirmed seat.

In addition, it is important to **announce which format and variant you will use for each event.**

KeyForge Organized Play supports two main formats, each with several variants—these are explained in greater detail in the *KeyForge* Formats and Variants document. As you plan Dawn of Discovery events, you are welcome and encouraged to **experiment with as many of the formats and variants as you want**, or even create your own custom variant. If possible, check to see what formats and variants other Dawn of Discovery events in your area are using—if you want to offer players a more unique experience, it is a good idea to host an event that uses a format and/or variant that has been utilized less frequently.

Dawn of Discovery Event Outline

Dawn of Discovery events are exploratory and welcoming events for both organizers and players. Follow the instructions below in order to make your Dawn of Discovery events the best events possible.

Participant Requirements

Each Dawn of Discovery event must have **at least five total participants**: four or more players and exactly one organizer. The organizer or another leader (marshal or judge) should have a demonstrated knowledge of the game rules and event regulations. Please read the Fundamental Event Document for definitions of these roles and their responsibilities. **Leaders are permitted** to also be players in these events as long as there is another leader present to make any rulings on the first leader's games.

Event Structure

Each Dawn of Discovery event is **structured differently** depending on the **format and variant used** and whether the event is **a weekly event or a monthly event**. For more information on formats and variants, please read the *KeyForge* Formats and Variants document at FantasyFlightGames.com/OP/KeyForge.

Weekly events should be concise and consist of a set number of single-game matches. The purpose of the weekly events is for players to become familiar with *KeyForge* and their own unique decks. We recommend three or four rounds for weekly tournaments.

The **monthly event** should be a simple tournament consisting of best-of-three game matches. The tournament should loosely follow the Basic structure outlined in the *KeyForge* Tournament Regulations, though it can deviate from this structure depending on the utilized variant. The purpose of the monthly event is to give players who attended the weekly events a competition to test their knowledge and skill with the game while still being welcoming to newcomers who are interested in *KeyForge*.

Tournament Tier

All Dawn of Discovery events must be run at the **Relaxed tier**. The environment of a Relaxed tournament should be about fun and friendly competition. For more information about tournament tiers, please read the *KeyForge* Tournament Regulations.

Prize Distribution

Prizes for Dawn of Discovery events are handed out based upon a player's ranking. Prizes should be awarded to the appropriate players once a player's final ranking is guaranteed within a particular prize tier. For example, if a prize is to be awarded to the top sixteen players and there are more than sixteen players in the tournament, distribute that prize once all but sixteen players have been eliminated (whether by making a cut at the end of Swiss rounds or through single elimination). If you have prizes remaining after awarding one to each deserving player (i.e. there are fewer players than prizes for that prize tier), award a second copy of that prize starting with the highest-ranked player and continuing down the rankings. Distribute these extra prizes in the same manner as the original group of prizes. To determine player rankings, please read the *KeyForge* Tournament Regulations.

Weekly Event Prizes – Below are the guidelines for prize distribution based on player rankings for **each weekly event of 8 or more players**:

- **Participation:** Each player who **participates** in the event receives one Active House card of their choice, while supplies last.
- **Top Four:** Each player receives one set of stun cards.
- **Winner:** The overall winner of the weekly event receives one set of damage tokens.

Monthly Event Prizes – Below are the guidelines for prize distribution based on player rankings for the **single monthly event of 16 or more players**:

- **Top Sixteen:** Each player receives one set of power cards.
- **Champion:** After all matches have concluded, present the overall winner with the playmat.

Report Results

You are required to report specific information about your **monthly** Dawn of Discovery events. After you host your monthly event, please fill out the report form at [FantasyFlightGames.com/EventReporting](https://www.fantasyflightgames.com/EventReporting). While we encourage you to provide us with as much information as possible, you will be required to submit your **event's location and date, the number of attendees, and the format and variant you used**. Other useful information is **player quotes and feedback**, as well as **which decks performed the best** throughout the tournament.

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