


Relentless Dark Young

4

5

2

Monster. Dark Young.

Prey – Lowest .

Forced – At the end of the round: Heal 2 damage from Relentless Dark Young.

The trees trembled, leaves fluttering around us. The earth shook as the thuds of giant hooved feet grew ever closer...

Victory 1.



ENEMY



Goat Spawn

3

3

2

Humanoid. Monster.

Hunter. Retaliate.

Forced – When Goat Spawn is defeated: Each investigator at this location takes 1 horror.

The creature was at once terrible and graceful, the result of blasphemous trafficks with some otherworldly horror.



ENEMY





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