






## Runic Axe

- ☐ **Heirloom.** This asset gets -1 cost and gains the *Relic* trait.
- ☐ **Inscription of Glory.** Add this inscription:  
“*◆ Glory* – If this attack defeats an enemy, choose one: draw 1 card, heal 1 damage, or heal 1 horror.”
- ☐ **Inscription of the Elders.** Add this inscription:  
“*◆ Elders* – If this attack succeeds by an amount equal to or greater than your location’s shroud, discover 1 clue at your location.”
- ☐ ☐ **Inscription of the Hunt.** Add this inscription:  
“*◆ Hunt* – Immediately move to a connecting location or engage an enemy at your location.”
- ☐ **Inscription of Fury.** Add this inscription:  
“*◆ Fury* – If this attack is successful, in addition to its standard damage, deal 1 damage to each other enemy engaged with you.”
- ☐ ☐ ☐ **Ancient Power.** You may imbue the same inscription up to three times.
- ☐ ☐ ☐ **Saga.** Replenish 2 of Runic Axe’s charges at the start of each round, instead of only 1.
- ☐ ☐ ☐ ☐ **Scriptweaver.** For every charge spent, you may imbue the axe with up to two different inscriptions.



## Power Word

- ☐ **Betray.** Add the command: “ ‘Betray.’ Deal 1 damage to any enemy at this enemy’s location with an equal or lower fight value than this enemy.”
- ☐ **Cower.** Add the command: “ ‘Cower.’ This enemy exhausts.”
- ☐ **Confess.** Add the command: “ ‘Confess.’ Discover 1 clue at this enemy’s location if its health is equal to or higher than its location’s shroud.”
- ☐ **Distract.** Add the command: “ ‘Distract.’ Automatically evade any enemy at this enemy’s location with an equal or lower evade value than this enemy.”
- ☐ ☐ **Greater Control.** Power Word gains “ : Return Power Word to your hand.”
- ☐ ☐ ☐ **Bonded.** You may activate the parley ability on Power Word from up to one location away from the attached enemy.
- ☐ ☐ ☐ **Tonguetwister.** When you parley with Power Word, you may give up to two different commands.
- ☐ ☐ ☐ **Thrice Spoken.** You may include three copies of Power Word in your deck. When you give a command using one copy, also give that command to each other enemy with one of your copies of Power Word attached.

