Character Name:		1 7				
Species:				ND/		No.
Career:		NEY				ENESYS.
Player:					®	N N
			D SECRETS O	OF THE CRUU	<u> CIBLE</u>	
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The state of the s					13.18	
BRAWN	AGILITY	INTELLE	CT CU	INNING	WILLPOWER	PRESENCE
SOAK	. WOU	IND THRESHOLL	D STRA	AIN THRESHOL	LD M/F	R DEFENSE
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	_/ _		/ _		/ _	
SKILLS					ÆFFECTS	
GENERAL SKILLS CAREER?	RANK	COMBAT SKILLS	CAREER? R	RANK	AFFECT	ТҮРЕ
Æmbercraft (Will)		Brawl (Br)				
Athletics (Br)		Gunnery (Ag)			POWER	L
Computers (Int)		Melee (Br)				

SKILLS					
GENERAL SKILLS	CAREER?	RANK	COMBAT SKILLS	CAREER?	RANK
Æmbercraft (Will)			Brawl (Br)		$\longrightarrow\longrightarrow\longrightarrow$
Athletics (Br)			Gunnery (Ag)		
Computers (Int)	[]		Melee (Br)		
Cool (Pr)	<u> </u>		Ranged (Ag)	<u> </u>	\bigcirc
Coordination (Ag)			SOCIAL SKILLS	CAREER?	RANK
Discipline (Will)	<u> </u>		Charm (Pr)		
Mechanics (Int)			Coercion (Will)	<u></u>	\bigcirc
Medicine (Int)			Deception (Cun)	<u> </u>	$\longrightarrow\longrightarrow\longrightarrow$
Operating (Int)			Leadership (Pr)		
Perception (Cun)			Negotiation (Pr)	<u>i</u>	$\longrightarrow\longrightarrow\longrightarrow$
Piloting (Ag)			KNOWLEDGE SKILLS	CAREER?	RANK
Resilience (Br)			Æmber (Int)		
Riding (Ag)			Crucible (Int)	<u> </u>	
Skulduggery (Cun)			Culture (Int)	<u></u>	
Stealth (Ag)			Science (Int)	<u>::::</u>	
Streetwise (Cun)			CUSTOM SKILLS	CAREER?	RANK
Survival (Cun)					
Vigilance (Will)					
				,	

AFFECT	ТҮРЕ
POWER	
EFFECT	ТҮРЕ
POWER	L
AFFECT	ТҮРЕ
POWER	l .
AFFECT	ТҮРЕ
POWER	<u> </u>

WEAPONRY					
WEAPON	SKILL	DAMAGE	CRIT	RANGE	SPECIAL
			ı	ı	
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			CHARACTER DESCRIPTION
FLAW:			FORM: PHYSIOLOGY: SIZE & SHAPE: NOTABLE FEATURES:
PERSONAL	GEAR:		
ÆMBITS:	ÆMBER	t:	
			CRITICAL INJURIES
			SEVERITY RESULT
PAGE #			ABILITY SUMMARY
	FEAR: PERSONAL	FEAR: PERSONAL GEAR: AMBITS: AMBER	FEAR: PERSONAL GEAR: AMBITS: AMBER:

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TOTAL XP:

AVAILABLE XP:

TALENT PYRAMID ACTIVE? SECRETS OF THE CRUCIBLE PAGE # **PURCHASING TALENTS ACTIVE?** TALENT **ACTIVE?** TALEN1 This sheet tracks the talents that you purchase for your character. When you purchase your character's first Tier 1 talent, record it in the upper leftmost box in the Tier 1 column. When purchasing talents, your character PAGE # PAGE # must have more talents in a tier than they do in the next highest tier. TALENT ACTIVE? ACTIVE? ACTIVE? TALENT TALENT PAGE # PAGE # PAGE # TALENT **ACTIVE?** ACTIVE? **ACTIVE? ACTIVE?** PAGE # PAGE # PAGE # PAGE # TALENT **ACTIVE?** TALENT **ACTIVE? TALENT ACTIVE?** TALENT **ACTIVE?** ACTIVE? PAGE # PAGE # PAGE # PAGE # PAGE # TALENT **ACTIVE?** TALENT **ACTIVE?** TALENT **ACTIVE?** TALENT **ACTIVE?** TALENT **ACTIVE?** PAGE # PAGE # PAGE # PAGE # PAGE # TALENT ACTIVE? ACTIVE? **TALENT ACTIVE? TALENT TALENT ACTIVE? TALENT ACTIVE?** PAGE # PAGE # PAGE # PAGE # PAGE # TIER 1 TIER 3 TIER 4 TIER 5

Vehicle Name: Make/Model: Control Skill: Details: SILHOUETTE ARMOR		SPEED		HANDLING N THRESHOL		SECRETS OF TO	THE CRUCIBLE
WEAPON	SKILL	FIRING ARC	DAMAGE	CRIT	RANGE	E	SPECIAL
ENCUMBERANCE CAPACITY:		CONSUMABLES:				CREW: PASSENGERS:	