

WORLD CHAMPIONSHIPS

Legend of the Five Rings: The Card Game World Championship

Days 1A, 1B

Day 1A: Thursday, November 7

Day 1B: Friday, November 8

Location: Fantasy Flight Games Center

Check-In: 10:00 AM to 10:45 AM

Required Components: One legal dynasty deck, one legal conflict deck, a completed deck list, and other core set components.

Structure: Six 65 minute rounds, with a 1 hour break after Round 4. At the end of the Swiss rounds, players with 42 tournament points advance to Day 2. In addition, each day's Clan Challengers (the top of each Clan who has not already qualified) will advance to Day 2.

Additional Notes: Players will earn 1 prize ticket each round they play and an additional prize ticket if they win their round. Bonus tickets will be awarded based on record.

60 points: 15 bonus tickets

51 points: 8 bonus tickets

42 points: 4 bonus tickets

Elimination Rounds

Date: Saturday, November 9

Location: Fantasy Flight Games Center

Check-In: 10:00 AM to 10:45 AM

Required Components: The same dynasty and conflict decks used on Day 1A or 1B and required tokens.

Structure: 65 minute elimination rounds until a winner is crowned, with a 1 hour break after the Top 16 cut.

Additional Notes: Scores from the Swiss rounds will be used to seed players. Byes will be awarded to the top seeds in order to facilitate an elimination bracket.

Deck lists are required at check-in for this World Championship tournament. Tournament Regulations, FAQs, and other support documents can be found at FantasyFlightGames.com/OP/Games

Legend of the Five Rings: The Card Game Side Events

Draft with Tyler Parrott

Time: *Wednesday at 11:00 AM and 5:00 PM. Thursday, Friday, and Saturday at 3:00 PM*

Structure: Draft *Legend of the Five Rings* decks with developer Tyler Parrott and play three rounds! Selected players will be announced at the listed time. If you are selected and are not present within 5 minutes, another name will be drawn. One player from each Great Clan will be selected for each event, resulting in seven players who will be drafting alongside—and potentially playing against—Tyler Parrott.

Additional Notes: Players receive 3 prize tickets for participation, 1 prize ticket for playing in each round and 1 additional ticket for winning the round. Bonus tickets are awarded based on record.

X-0: 6 bonus tickets

X-1: 3 bonus tickets

Cost: \$10. Players must pay at the time of entry.

Roleplaying Game Session

Time: *Thursday, Friday, and Saturday at 2:00 PM*

Structure: Wear the mantle of the samurai and play in a 3-4 hour session of the Legend of the Five Rings Roleplaying Game! Selected players will be announced at the listed time. If you are selected and are not present within 5 minutes, another name will be drawn.

Additional Notes: Players receive 10 prize tickets for participation.

Cost: \$10 per player. Players must pay at the time of entry.

Clan Arena

Time: *Wednesday, Thursday, Friday, and Saturday at 11:00 AM*

Structure: Play up to six 65 Swiss rounds with a 1 hour break after Round 3. Players can join or leave the Clan Arena at any time. Throughout the weekend, each clan's win/loss ratio will be tracked. On Sunday morning, if your clan has the best ratio, a copy of their character's promotional card given away to every player in attendance at Winter Court!

Additional Notes: Players receive 1 prize ticket for participation, 1 prize ticket for playing in each round and 1 additional ticket for winning the round. Bonus tickets are awarded based on record.

5 wins: 8 bonus tickets

4 wins: 4 bonus tickets

3 wins: 2 bonus tickets

Cost: \$10. Players must pay at the time of entry.

Clan Arena (Elements Unlocked)

Time: *Wednesday, Thursday, Friday, and Saturday at 12:00 PM*

Structure: Five 65 minute Swiss rounds with a 1 hour break after Round 3. Players can join or leave the Clan Arena at any time. Throughout the weekend, each clan's Win/Loss ratio will be tracked. On Sunday morning, if your clan has the best ratio, a copy of their character's promotional card given away to every player in attendance at Winter Court! In this Elements Unlocked variation, players may select any Elemental Role when building their deck.

Additional Notes: Players receive 1 prize ticket for participation, 1 prize ticket for playing in each round and 1 additional ticket for winning the round. Bonus tickets are awarded based on record.

4 wins: 10 bonus tickets

3 wins: 6 bonus tickets

2 wins: 3 bonus tickets

Cost: \$10. Players must pay at the time of entry.

Winter Court Farewell

Time: *Sunday at 10:00 AM*

Required Components: One legal dynasty deck, one legal conflict deck, a completed deck list, and other core set components.

Structure: Five 60 minute Swiss rounds with a 1 hour break after Round 3. The Top 16 players will receive invitations to the 2020 Winter Court World Championship!

Additional Notes: Players receive 1 prize ticket for participation, 1 prize ticket for playing in each round and 1 additional ticket for winning the round. Bonus tickets are awarded based on record.

X-0: 8 bonus tickets

X-1: 4 bonus tickets

X-2: 2 bonus tickets

Cost: \$10. Players must pay at the time of entry.

Tournament Regulations, FAQs, and other support documents can be found at
FantasyFlightGames.com/OP/Games

Time Topics

- When pairings are posted, the round start time will be announced approximately 5 minutes later.
- When a round starts, it will be announced along with the round end time at each pairings location and near the result slip basket. If you need to leave, be sure to return by that time.
- If you are assigned a bye for a round you must report to and wait at Flight Control until 5 minutes have passed in the round. This allows proper correction of any pairings and ensures that you receive any associated prizes.
- If a player is less than 5 minutes late, please call a judge when they arrive; a corresponding time extension will be given.
- If a player does not arrive at their table by 5 minutes after the start of a round, they will be dropped. Their opponent must raise their hand and call a judge at that time and will receive a win. The dropped player can report to Flight Control to be re-enrolled

Result Slip & Records

- Each round, you will receive a result slip. Always verify your table number, name, and current tournament points.
- At the conclusion of your game, next to your name, mark if you won and initial. Only write or mark the last column if you are dropping! The winning player must immediately bring the slip to Flight Control and place it in the basket.
- Leaderboards will be posted after certain rounds. Check and verify your tournament points. Mistakes cannot be corrected after a leaderboard becomes final.

Prizes

- Information on prizes for the Legend of the Five Rings: The Card Game World Championship can be found online at FantasyFlightGames.com/OP/

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