

# Campaign Log: *Brethren of Ash*

## INVESTIGATORS

| PLAYER NAME                    | PLAYER NAME                    | PLAYER NAME                    | PLAYER NAME                    |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| INVESTIGATOR                   | INVESTIGATOR                   | INVESTIGATOR                   | INVESTIGATOR                   |
| UNSPENT EXPERIENCE             | UNSPENT EXPERIENCE             | UNSPENT EXPERIENCE             | UNSPENT EXPERIENCE             |
| TRAUMA (Physical) (Mental)     | TRAUMA (Physical) (Mental)     | TRAUMA (Physical) (Mental)     | TRAUMA (Physical) (Mental)     |
| EARNED STORY ASSETS/WEAKNESSES | EARNED STORY ASSETS/WEAKNESSES | EARNED STORY ASSETS/WEAKNESSES | EARNED STORY ASSETS/WEAKNESSES |

## Scenarios

☐ *Spreading Flames* xp:
☐ *Smoke and Mirrors* xp:
☐ *Queen of Ash* xp:

## Campaign Notes

## KILLED AND INSANE INVESTIGATORS

## CHAOS BAG