

# A Game of Thrones: The Card Game World Championship

## Day 1A

**Day:** Thursday, November 1st

**Location:** Fantasy Flight Games Center

**Check-In:** 10:30 - 11:00 AM

**Required Components:** 1 legal draw deck and 1 legal plot deck, a completed deck list, and other core set components

**Swiss Rounds:** 6 rounds

**Round Length:** 55 minutes

**Break:** 1-hour break after Round 4

**Leaderboard Posted:** After Rounds 4, 5, and 6

**Size of Cut:** All players with a 4-2 record advance

Report to Flight Control by 10:30 AM Saturday, November 3rd

## Day 1B

**Day:** Friday, November 2nd

**Location:** Fantasy Flight Games Center

**Check-In:** 10:30 - 11:00 AM

**Required Components:** 1 legal draw deck and 1 legal plot deck, a completed deck list, and other core set components

**Swiss Rounds:** 6 rounds

**Round Length:** 55 minutes

**Break:** 1-hour break after Round 4

**Leaderboard Posted:** After Rounds 4, 5, and 6

**Size of Cut:** All players with a 4-2 record advance

Report to Flight Control by 10:30 AM Saturday, November 3rd

## Day 2 (Elimination Rounds)

Players must have qualified for Day 2 during Day 1A or 1B of the *A Game of Thrones: The Card Game* World Championship. Players retain their tournament points.

**Day:** Saturday, November 3rd

**Location:** Fantasy Flight Games Center

**Check-In:** 10:30 - 11:00 AM

**Required Components:** The same draw and plot decks used on Day 1A or 1B and other core set components

**Round Length:** 55 minutes (120 minutes for the final match)

**Leaderboard Posted:** After each round

*Sunday, November 4th is Daylight Savings Time End*

Deck lists are required at check-in for the World Championship tournament. *A Game of Thrones: The Card Game* Tournament Regulations, FAQ, and other support documents can be found at [www.FantasyFlightGames.com/OP/Games/](http://www.FantasyFlightGames.com/OP/Games/).

# A Game of Thrones: The Card Game Grand Melee

## Day 1A

**Day:** Friday, November 2nd

**Location:** Fantasy Flight Games Center

**Check-In:** 11:00 - 11:30 AM

**Required Components:** 1 legal draw deck and 1 legal plot deck, a completed deck list, and other core set components

**Rounds:** 4 rounds

**Round Length:** 105 minutes

**Break:** 1-hour break after Round 2

**Size of Cut:** Top 8 players advance

Report to Flight Control by 10:30 AM Sunday, November 4th

## Day 1B

**Day:** Saturday, November 3rd

**Location:** Fantasy Flight Games Center

**Check-In:** 11:00 - 11:30 AM

**Required Components:** 1 legal draw deck and 1 legal plot deck, a completed deck list, and other core set components

**Rounds:** 4 rounds

**Round Length:** 105 minutes

**Break:** 1-hour break after Round 2

**Size of Cut:** Top 8 players advance

Report to Flight Control by 10:30 AM Sunday, November 4th

## Day 2 (Elimination Rounds)

Players must have qualified for Day 2 during Day 1A or 1B of the *A Game of Thrones: The Card Game* Grand Melee. Players retain their tournament points.

**Day:** Sunday, November 4th

**Location:** Fantasy Flight Games Center

**Check-In:** 10:30 - 11:00 AM

**Required Components:** The same draw and plot decks used on Day 1A or 1B and other core set components

**Round Length:** 105 minutes

**Leaderboard Posted:** After each round

*Sunday, November 4th is Daylight Savings Time End*

Sign-up for all *A Game of Thrones: The Card Game* side events begins at 2 PM the day before the event and is located at the Info Booth in the Games Center. Waitlist spots will be announced 15 minutes after check-in for the event closes. The game's Tournament Regulations, Rules Reference, and other support documents can be found at [www.FantasyFlightGames.com/OP/Games](http://www.FantasyFlightGames.com/OP/Games).

# Side Events

## Kingsmoot

**Day:** Sunday, November 4th

**Location:** Fantasy Flight Games Center

**Check-In:** 10:00 - 10:30 AM

**Required Components:** 1 legal draw deck and 1 legal plot deck, a completed deck list, and other core set components.

*NOTE: The Kingsmoot variant uses the Melee restricted list found in the FAQ.*

**Rounds:** 3 rounds

**Round Length:** 105 minutes

## KeyForge Demos & Staff Challenges

**Day:** Throughout the week

**Location:** Fantasy Flight Games Center

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## Time Topics

- When pairings are posted, the round start time will be announced approximately 3 minutes later.
- When a round starts, it will be announced along with the round end time. You can find the round end time at each pairings location and near the result slip basket. If you need to leave, be sure to return by that time.
- If you are assigned a bye for a round you must report to and wait at Flight Control until 5 minutes have passed in the round. This allows proper correction of any pairings and ensures that you receive any associated prizes.
- If a player is less than 5 minutes late, please call a judge when they arrive; a corresponding time extension will be given.
- If a player does not arrive at their table by 5 minutes after the start of a round, they will be dropped. Their opponent must raise their hand and call a judge at that time and will receive a win. The dropped player can report to Flight Control to be re-enrolled.

## Result Slip & Records

- Each round, you will receive a result slip. Always verify your table number, name, and current tournament points.
- At the conclusion of your game, next to your name, mark if you won or had a modified win and initial. Only write in or mark the last column if you are dropping! The winning player must immediately bring the slip to Flight Control and place it in the basket.
- Leaderboards will be posted after certain rounds. Check and verify your tournament points. Mistakes cannot be corrected after a leaderboard becomes final.

## Prizes

Information on prizes for the *A Game of Thrones: The Card Game* World Championship prizes will be posted on [FantasyFlightGames.com](http://FantasyFlightGames.com)

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