



# STAR WARS

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## DESTINY

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**HOLOCRON:  
STANDARD FORMAT**

# STAR WARS DESTINY

## HOLOCRON: STANDARD FORMAT

Effective: 6.10.19

This document contains relevant information needed to build a deck for the Standard Format, following the Customization section in the Rules Reference.  
Visit [FantasyFlightGames.com/SWDestiny](http://FantasyFlightGames.com/SWDestiny) for the most recent version of all game documents.

### ELIGIBLE CARDS

Only cards that appear in these products can be included in a deck for the Standard Format. For specific legality dates following a product release, visit [FantasyFlightGames.com/OP/legality/SW](http://FantasyFlightGames.com/OP/legality/SW)

#### LEGACIES



#### TWO-PLAYER STARTER



#### RIVAL DRAFT STARTER



#### WAY OF THE FORCE



#### ACROSS THE GALAXY



#### CONVERGENCE



#### ALLIES OF NECESSITY DRAFT STARTER



### BALANCE OF THE FORCE

This section includes a list of characters whose point values have been modified. The point values listed here supersede the point values printed on the card.

#### CAPTAIN PHASMA (\2) 10/14 POINTS

### ERRATA

This section includes a list of changes made to cards that are not reflected on the printed card.

#### FORCE STORM (♣14)

Should read: "Blue character only. ♣ - Exhaust this upgrade to place 1 resource on it. Deal damage to a character equal to the number of resources on this upgrade. Reroll this die instead of removing it."

#### LAAT GUNSHIP (♣84)

Should read: "♣ - Roll a trooper die on one of your cards in play into your pool and resolve it. Otherwise, remove it. Reroll this support's die instead of removing it."

#### MAUL'S LIGHTSABER (♣8)

Should read: "Blue character only. Power Action - If an opponent has no shields on all of their characters, spend 1 resource to roll this die into your pool."

#### SNOKE (♣14)

Should read: "Power Action - Deal 1 damage to another one of your characters to resolve one of its character dice showing damage, increasing its value by 2."

#### STRATEGIC PLANNING (♣111) (\37)

Should read: "Ready a support that has no mods or exhaust a support."

#### THEED PALACE (♣159)

Should read: "Power Action - Remove one of your dice to gain 1 resource. Spot a neutral character to take one additional action."

#### WATTO (♣38)

First ability should read: "This character's character dice cannot be removed by opponents' Blue events."

### CHARACTER SUBTYPES

This section includes a list of characters that have subtypes that are not reflected on the printed card.

ANAKIN SKYWALKER (♣1) APPRENTICE

BIB FORTUNA (♣18) ADVISOR

CAPTAIN PHASMA (\2) LEADER - TROOPER

DARK ADVISOR (♣1) ADVISOR

JAWA SCAVENGER (♣4) JAWA - SCAVENGER

KALLUS (♣10) LEADER - TROOPER

KYLO REN (\1) APPRENTICE

LOBOT (♣2) ADVISOR

LUKE SKYWALKER (♣31) APPRENTICE

MAUL (♣2) SCAVENGER - SITH

POE DAMERON (\25) LEADER - PILOT

REY (\24) APPRENTICE

ROSE (♣40) ENGINEER

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