

Ship Type	Cost	Pilot Name	Upgrade Bar	Hyperspace Legal
TIE/ba Interceptor	57	•Major Vonreg		Yes
TIE/ba Interceptor	54	•"Holo"		Yes
TIE/ba Interceptor	52	•"Ember"		Yes
TIE/ba Interceptor	45	•First Order Provocateur		Yes
TIE/fo Fighter	42	•"Midnight"		Yes
TIE/fo Fighter	38	•Commander Malarus		Yes
TIE/fo Fighter	33	•"Scorch"		Yes
TIE/fo Fighter	33	•"Static"		Yes
TIE/fo Fighter	31	•"Longshot"		Yes
TIE/fo Fighter	30	•"Muse"		Yes
TIE/fo Fighter	30	•"Null"		Yes
TIE/fo Fighter	28	•TN-3465		Yes
TIE/fo Fighter	28	Omega Squadron Ace		Yes
TIE/fo Fighter	27	•Lieutenant Rivas		Yes
TIE/fo Fighter	26	Zeta Squadron Pilot		Yes
TIE/fo Fighter	25	Epsilon Squadron Cadet		Yes
TIE/sf Fighter	45	•"Quickdraw"		No
TIE/sf Fighter	39	•Captain Phasma		Yes
TIE/sf Fighter	39	•"Backdraft"		Yes
TIE/sf Fighter	39	•Lieutenant LeHuse		Yes
TIE/sf Fighter	34	Omega Squadron Expert		Yes
TIE/sf Fighter	32	Zeta Squadron Survivor		Yes
TIE/vn Silencer	76	•Kylo Ren*		Yes
TIE/vn Silencer	63	•"Blackout"		Yes
TIE/vn Silencer	57	•"Recoil"		Yes
TIE/vn Silencer	57	•"Rush"		Yes
TIE/vn Silencer	56	•"Avenger"		Yes
TIE/vn Silencer	56	First Order Test Pilot		Yes
TIE/vn Silencer	51	Siemar-Jaemus Engineer		Yes

* indicates "Dark Side"



First Order
















Point Costs and Upgrade Slots

VERSION 1.6 - WAVE 6 / JANUARY UPDATE

Ship Type	Cost	Pilot Name	Upgrade Bar	Hyperspace Legal
<i>Upsilon</i> -class Command Shuttle	70	•Lieutenant Dormitz		No
<i>Upsilon</i> -class Command Shuttle	64	•Lieutenant Tavson		No
<i>Upsilon</i> -class Command Shuttle	62	•Captain Cardinal		No
<i>Upsilon</i> -class Command Shuttle	61	•Major Stridan		No
<i>Upsilon</i> -class Command Shuttle	59	•Petty Officer Thanisson		No
<i>Upsilon</i> -class Command Shuttle	58	Starkiller Base Pilot		No

Faction-Specific Upgrade Cards

VERSION 1.6 - WAVE 6 / JANUARY UPDATE

Upgrade Name	Cost	Upgrade Type	Hyperspace Legal
•Captain Phasma	5	 Crew	No
•General Hux	6	 Crew	No
•Kylo Ren	11	 Crew	No
•Petty Officer Thanisson	4	 Crew	No
•Supreme Leader Snoke	13	  Crew, Crew	No
Special Forces Gunner	10	 Gunner	Yes
Deuterium Power Cells	9	  Tech, Modification	Yes
Fanatical	2	 Talent	Yes
Proud / False Tradition	2	 Talent	Yes
Biohexacrypt Codes	1	 Tech	No
Hyperspace Tracking Data	10	 Tech	No