CAMPAIGN LOG

PLAYER INFORMATION

Player #1's Identity:

Player #2's Identity:

Player #3's Identity:

Player #4's Identity:

Remaining hit points:

Remaining hit points:

Remaining hit points:

#4

Remaining hit points:

NOTES

Remaining Secret Counters by Scenario

Board Member #1 #2 #3
Chief Medical Officer

Chief Surveillance Officer
Chief Tactical Officer

SCENARIO 1

Minions and side schemes in play:

SCENARIO 2

Rescued captives:

SCENARIO 3

Flying Upgrade

2

Sarah Garza Upgrade

Psionic Upgrade

Strong Upgrade

SCENARIO 4

Surviving Thunderbolts:

EVIDENCE COMBINATIONS

Adaptoid environments:

Chief Medical Officer

Chief Medical Officer				
Means	Motive	Орр.		
	\$	B		
	\$	2		
		B		
		©		
	Ø	9		
(e)	\$			
(ey	\$	9		
(*)				
		c/b		

Chief Surveillance Officer

Means	Motive	Орр.
		9
	\$	©
Ø		9
Ø		②
Ø	Ø	B
	Ø	9
		9
		③
	6	0

Chief Tactical Officer

Means	Motive	Орр.
	\$	②
	Ø	B
	Ø	②
(a)		②
	\$	9
	\$	②
		B
	Ø	B
	Ø	②