

Android: Netrunner Magnum Opus

Day 1A

Day: Friday, September 7th

Location: Fantasy Flight Games Center

Check-In: 9:00 – 9:30 AM

Required Components: 1 legal corp deck and 1 legal runner deck, and other core set components

Please note: Your deck list must be submitted in advance, details are on page 3 of this document

Swiss Rounds: 7 rounds

Round Length: 65 minutes

Break: 1-hour break after Round 4

Leaderboard Posted: After Rounds 5, 6 and 7

Size of Cut: All players with 28+ tournament points advance to Day 2.

Day 2 players report to Flight Control by 9:15 AM Sunday, September 9th

Day 1B

Day: Saturday, September 8th

Location: Fantasy Flight Games Center

Check-In: 9:00 – 9:30 AM

Required Components: 1 legal corp deck and 1 legal runner deck, and other core set components

Please note: Your deck list must be submitted in advance, details are on page 3 of this document

Swiss Rounds: 7 rounds

Round Length: 65 minutes

Break: 1-hour break after Round 4

Leaderboard Posted: After Rounds 5, 6 and 7

Size of Cut: All players with 28+ tournament points advance to Day 2.

Day 2 players report to Flight Control by 9:15 AM Sunday, September 9th

Day 2

Day: Friday, September 9th

Location: Fantasy Flight Games Center

Check-In: 9:00 – 9:30 AM

Required Components: 1 legal corp deck and 1 legal runner deck, and other core set components

Swiss Rounds: 2 rounds

Round Length: 65 minutes

Size of Cut: 16. Top 16 players will compete in a 40 minute round double-elimination bracket.

NEW: Decklist Submission

**All deck lists must be submitted before the event –
the deadline is 11:59 PM, Thursday, September 6**

Please submit your deck list as a one or two page printable 8.5x11" PDF with the file title in the format:

LASTNAME_FIRSTNAME_MM_DD

Each page must include your full name for identification. You can find a fillable decklist file here: <https://bit.ly/ADN-DL>

Submit your deck list here: <http://bit.ly/Opus-Decklists>

Side Events

Sign-up for all side events at Flight Control. Waitlists for roleplaying and multiplayer activities will be established on a first-come, first-serve basis at Tournament HQ starting at 10:00 AM CDT

Genesys Roleplaying Sessions

Friday: 4 PM – 8 PM

Saturday: 10 AM – 2 PM

Saturday: 4 PM – 8 PM

Sunday: 10 AM – 2 PM

Location: Fantasy Flight Games Center

Unlimited Casual Event

Day: Sunday, September 9th

Location: Fantasy Flight Games Center

Check-In: 9:00 – 9:30 AM

Required Components: 1 legal corp deck and 1 legal runner deck, and other core set components. All World Champion and Turf Wars designed cards awarded at the Magnum Opus are legal in this event.

Swiss Rounds: Until close

Round Length: 65 minutes

Swiss rounds will be run all day, players are welcome to join or leave the event at any time. Please notify the scorekeeper when joining or dropping from the event.

Staff Challenges

Day: 1 PM – 9 PM each day (staff availability varies)

Required Components: 1 legal runner deck, and other core set components. All World Champion and Turf Wars designed cards awarded at the Magnum Opus are legal in this event.

Sign-up for all side events at Flight Control. Waitlists for roleplaying and multiplayer activities will be established on a first-come, first-serve basis at Tournament HQ starting at 10:00 AM CDT.

The game's Tournament Regulations, Rules Reference, and other support documents can be found at:
www.FantasyFlightGames.com/OP/Games

The *Android: Netrunner* Tournament Regulations, FAQ, MWL and other support documents can be found at:
www.FantasyFlightGames.com/OP/Games/.

Magnum Opus Details

Time Topics

- When pairings are posted, the round start time will be announced approximately 3 minutes later.
- When a round starts, it will be announced along with the round end time. You can find the round end time at each pairings location and near the result slip basket. If you need to leave, be sure to return by that time.
- If you are assigned a bye for a round you must report to and wait at Flight Control until 5 minutes have passed in the round. This allows proper correction of any pairings and ensures that you receive any associated prizes.
- If a player is less than 5 minutes late, please call a judge when they arrive; a corresponding time extension will be given.
- If a player does not arrive at their table by 5 minutes after the start of a round, they will receive a game lose. Their opponent must raise their hand and call a judge at that time and will receive a win. If the player has not arrived at their table by 10 minutes after the start of a round, they will receive a match loss and be dropped. The dropped player can report to Flight Control to be re-enrolled.

Result Slip & Records

- Each round, you will receive a result slip. Always verify your table number, name, and current tournament points.
- At the conclusion of your game, next to your name, mark if you won or had a modified win and initial. Only write in or mark the last column if you are dropping! The winning player must immediately bring the slip to Flight Control and place it in the basket.
- Leaderboards will be posted after certain rounds. Check and verify your tournament points. Mistakes cannot be corrected after a leaderboard becomes final.

Prizes

Information on prizes for the World Championship prizes are posted on FantasyFlightGames.com

Sign-up for all side events at Flight Control. Waitlists for roleplaying and multiplayer activities will be established on a first-come, first-serve basis at Tournament HQ starting at 10:00 AM CDT. The game's Tournament Regulations, Rules Reference, and other support documents can be found at: www.FantasyFlightGames.com/OP/Games