STAR WARS™ DESTINY

HOLOCRON:
STANDARD FORMAT

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Effective: 10.2.19

This document contains relevant information needed to build a deck for the Standard Format, following the Customization section in the Rules Reference.
Visit **FantasyFlightGames.com/SWDestiny** for the most recent version of all game documents.

ELIGIBLE CARDS

Only cards that appear in these products can be included in a deck for the Standard Format. For specific legality dates following a product release, visit **FantasyFlightGames.com/OP/legality/SW**

LEGACIES
TWO-PLAYER STARTER
RIVALS DRAFT STARTER
WAY OF THE FORCE
ACROSS THE GALAXY
CONVERGENCE
ALLIES OF NECESSITY DRAFT STARTER
SPARK OF HOPE

BALANCE OF THE FORCE

This section includes a list of characters whose point values have been modified. The point values listed here supersede the point values printed on the card.

C-3PO (77) 9/11 POINTS

RESTRICTED LIST

A player may select one card from this list for their deck, and cannot include any other restricted cards for the same deck. A player may run as many copies of their restricted card as the rules (or card text) allow.

ARENA OF DEATH (156)
C-3PO (77)
DROIDS' DAY OUT (79)
EWOK WARRIOR (95)
MILITARY CAMP (178)
ORDER 66 (15)
REBEL TRAITOR (22)

ERRATA

This section includes a list of changes made to cards that are not reflected on the printed card.

FORCE STORM (14)

Should read: "Blue character only. - **Exhaust this upgrade to place 1 resource on it**. Deal damage to a character equal to the number of resources on this upgrade. Reroll this die instead of removing it."

LAAT GUNSHIP (84)

Should read: "- Roll a trooper die on one of your cards in play into your pool **and resolve it. Otherwise, remove it.** Reroll this support's die instead of removing it.

MAUL'S LIGHTSABER (8)

Should read:"Blue character only. Power Action - If an opponent has no shields on all of their characters, **spend 1 resource** to roll this die into your pool."

SNOKE (14)

Should read: "Power Action - Deal 1 damage to another one of your characters to resolve one of its character dice **showing damage**, increasing its value by 2."

STRATEGIC PLANNING (111) (37)

Should read: "Ready **a support that has no mods** or exhaust a support."

THEED PALACE (159)

Should read: "Power Action - **Remove one of your dice to** gain 1 resource. Spot a neutral character to take one additional action."

WAT TAMBOR (22)

Should read: "Power Action - Play a **Red** support from your hand *(paying its cost)*. Then roll that support's die into your pool.

WATTO (38)

First ability should read: "This character's character dice cannot be removed by opponents' **Blue** events."

CHARACTER SUBTYPES

This section includes a list of characters that have subtypes that are not reflected on the printed card.

ANAKIN SKYWALKER (1) APPRENTICE
BIB FORTUNA (18) ADVISOR
CAPTAIN PHASMA (2) LEADER - TROOPER
DARK ADVISOR (1) ADVISOR
JAWA SCAVENGER (4) JAWA - SCAVENGER
KALLUS (10) LEADER - TROOPER
KYLO REN (1) APPRENTICE
LOBOT (2) ADVISOR
LUKE SKYWALKER (31) APPRENTICE
MAUL (2) SCAVENGER - SITH
POE DAMERON (25) LEADER - PILOT
REY (24) APPRENTICE
ROSE (40) ENGINEER

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