

# BATTLELORE

## Contents Muster Sheet 1

### Miniature Figures / Banners (217\* / 73 Total)

#### 58 Banner Bearers

- 2 Red Standard Heavy Calvary
- 3 Blue Standard Regular Calvary
- 2 Red Standard Heavy Infantry
- 9 Blue Standard Regular Infantry
- 2 Green Standard Irregular Infantry
- 3 Green Standard Archers
- 1 Red Standard Heavy Iron Dwarf Swordsman
- 3 Blue Standard Iron Dwarf Swordsman
- 1 Green Standard Iron Dwarf Crossbowman
- 2 Red Pennant Heavy Calvary
- 3 Blue Pennant Regular Calvary
- 2 Red Pennant Heavy Infantry
- 9 Blue Pennant Regular Infantry
- 2 Green Pennant Irregular Infantry
- 5 Green Pennant Archers
- 2 Green Pennant Hobgoblin Cavalry
- 1 Red Pennant Hobgoblin Swordsman
- 2 Blue Pennant Goblin Swordsman
- 2 Green Pennant Goblin Skirmisher
- 1 Green Pennant Hobgoblin Archer
- 1 Green Banner Giant Spider

#### 159 Additional Figures \*

- 8 Heavy Calvary
- 12 Regular Calvary
- 12 Heavy Infantry
- 54 Regular Infantry
- 12 Irregular Infantry
- 24 Archers
- 4 Hobgoblin Cavalry
- 3 Hobgoblin Swordsman
- 12 Goblin Skirmisher / Swordsman
- 3 Hobgoblin Archers
- 3 Heavy Iron Dwarf Swordsman
- 9 Iron Dwarf Swordsman
- 3 Iron Dwarf Crossbowman

#### 15 Spare Banners

\* Actual figure count for non banner bearers may vary. There should be a sufficient number of figures to field the units necessary to play the adventures described in the Adventures booklet. **Note:** The unit of Hobgoblin Archers standing outside of the wood, in Adventure # 9 – “Free Companies on a War Footing” is a misprint. The correct unit should be a unit of Green Pennant Goblin Skirmisher (infantry), not an archer unit. There is only one unit of Hobgoblin Archers in the base game.

\*\* Each game includes a random assortment of banners for custom adventure creation.

### Terrain / Landmark Hexes (246 Total)

- 9 Wooded / Elevated
- 7 Wooded / Straight Waterway
- 5 Wooded / Curve Waterway
- 3 Wooded / Forked Waterway
- 1 Wooded / Headwaters
- 7 Elevated / Straight Waterway
- 3 Elevated / Curve Waterway
- 3 Elevated / Forked Waterway
- 1 Elevated / Lake
- 2 Stronghold (Commander) / Elevated
- 1 Training Camp (Warrior) / Wooded
- 1 Rogue's Den (Rogue) / Wooded
- 1 Secret Passage (Rogue - Wooded) / Secret Passage (Rogue - Elevated)
- 1 Healing Pool (Cleric) / Elevated
- 1 Magic Pentacle (Wizard) / Wooded

### Fords & Structures (6 Total)

- 2 Fords / Ramparts
- 2 Fords / Bridges
- 2 Ramparts / Bridges

### Tokens (84 Total)

#### 24 Lore Master Tokens

- 4 Commander
- 4 Warrior
- 4 Rogue
- 4 Cleric
- 4 Wizard
- 4 Creature

#### 6 Victory Blazon Tokens

- 2 Lion (Pennant) / Lion (Pennant)
- 2 Fleur-de-lis (Standard) / Lion (Pennant)
- 1 Iron Dwarves / Lion (Pennant)
- 1 Goblinoids / Lion (Pennant)

#### 18 Special Tokens

- 2 Commander Tokens
- 2 Warrior Tokens
- 2 Rogue Tokens
- 2 Cleric Tokens
- 2 Wizard Tokens
- 2 Creature Tokens
- 4 Web / Eye Tokens
- 2 Poison / Eye Tokens

#### 36 Lore Tokens

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# BATTLELORE

## Contents Muster Sheet 2

### 60 Command Card Library

#### 18 Tactics Cards

- 2 Green Banners
- 2 Blue Banners
- 2 Red Banners
- 2 Counter Attack
- 2 Darken the Sky
- 2 Foot Onslaught
- 3 Mounted Charge
- 2 Leadership
- 1 BattleLore

#### 42 Section Cards

- 2 On the march
- 2 Surround
- 2 Forward

#### Scout

- 2 Left Wing
- 2 Center
- 2 Right Wing

#### Patrol

- 3 Left Wing
- 5 Center
- 3 Right Wing

#### Attack

- 4 Left Wing
- 5 Center
- 4 Right Wing

#### Advance

- 2 Left Wing
- 2 Center
- 2 Right Wing

### 60 Lore Card Library

#### 15 Warrior Cards

- 1 Strength
- 1 Agility
- 1 Take Aim
- 1 Fearless
- 1 Run
- 1 Parry
- 1 Berserk
- 1 Mass Run
- 1 Evade
- 1 Bonus Attack
- 1 First Strike
- 1 Field Commander
- 1 Mass Shield
- 1 Cry Havoc!
- 1 Assault

### Lore Card Library (Continued)

#### 15 Rogue Cards

- 1 Pick Pocket
- 1 Agility
- 1 Déjà Vu!
- 1 Fearless
- 1 Backstab
- 1 Spy
- 1 False Orders
- 1 Terrified!
- 1 Stealth
- 1 Ambush!
- 1 Scatter
- 1 Stolen Orders
- 1 Shadow Walk
- 1 Sneak Attack
- 1 Foiled!

#### 15 Cleric Cards

- 1 Summon Lore
- 1 Stone Skin
- 1 Bless
- 1 Move as the wind
- 1 Heal
- 1 Blinding Light
- 1 Divine Terror
- 1 Commune with Nature
- 1 Hold
- 1 Hills Rumble
- 1 River Rage
- 1 Forest Frenzy
- 1 Mists of Terror
- 1 Chain Lightning
- 1 Healing Mist

#### 15 Wizard Cards

- 1 Invoke Lore
- 1 Blur
- 1 Lore Ordain
- 1 Eagle Eye
- 1 Slow
- 1 Magic Missiles
- 1 Magic Web
- 1 Mass Might
- 1 Mass Speed
- 1 Portal
- 1 Enchanted Mass Might
- 1 Greater Portal
- 1 Creeping Doom
- 1 Fireball
- 1 Dispel Lore

### 42 Summary Card Library

#### 10 Landmark Summary Cards

- 2 Landmark Rules
- 1 Healing Pool
- 1 Magic Pentacle
- 2 Ramparts
- 1 Rogue's Den
- 2 Stronghold
- 1 Training Camp

#### 8 Terrain Summary Cards

- 2 Bridges
- 2 Elevated Terrain
- 2 Waterways
- 2 Wooded Terrain

#### 8 Weapons Summary Cards

- 2 Common Bow
- 2 Crossbow
- 2 Long Sword
- 2 Short Sword

#### 6 Unit Summary Cards

- 2 Creatures
- 2 Foot Units
- 2 Mounted Units

#### 6 Game Concept Summary Cards

- 2 Battle Dice
- 2 Medieval Tactics
- 2 Morale

#### 4 Special Unit Cards

- 2 Giant Spider
- 1 Iron Dwarves
- 1 Goblinoids

#### Support Items

- 1 Double-sided Battle Map
- 2 War Council Sheets
- 1 Player's Guide
- 1 The Adventures Booklet
- 12 Battle Dice
- 10 Cardholders \*\*\*
- 2 Lore Goblets

\*\*\* 2<sup>nd</sup> Printing of game only included (8)

#### Promotional Items

- 1 Earth Elemental Miniature
- 2 Earth Elemental Summary
- 1 Circle of Summoning Summary
- 1 Circle of Summoning Hex
- 1 Hill Giant Miniature
- 2 Hill Giant Summary
- 1 Rock Pile Summary
- 1 Rock Pile Hex