Before the start of the game place both quest decks back in the box. There are no quests used for this game. Then, each player places a character token on one grey space, one green space, one yellow space, and one red space of his or her choice. Each player must collect the token matching his or her level (grey level must collect grey token, green level must collect green token) before he or she may level up. The first player to collect all of his or her tokens wins.