

# ARKHAM NIGHTS 2011

Welcome to a weekend of gaming and Lovecraftian terror! Your favorite horror stories come to life in the following games and events set in H.P. Lovecraft's world of weird fiction. Find special scenarios and full learn-to-play events for all our Arkham games, Q&A sessions with developers, and chats with the FFG design teams behind your favorite games, as well as special guest, Richard Launius!

## Friday October 14th:

### Elder Sign

Q&A with Richard Launius and Kevin Wilson

7:00pm-8:00pm

Play Elder Sign with Kevin Wilson\*

8:00pm-10:00pm

Daoloth: The Render of Veils

2 hours: 6:00pm, 10:00pm

Learn to Play Elder Sign

2 hours: 5:00pm, 8:00pm, 10:00pm

### Mansions of Madness

Play Mansions of Madness with Richard Launius\*

8:00pm-10:00pm

Preview Forbidden Alchemy with Tim Uren\*

8:00pm-10:00pm

Season of the Witch

2 hours: 6:00pm

The Silver Tablet

2 hours: 6:00pm, 8:00pm, 10:00pm

Learn to Play Mansions of Madness

2 hours: 5:00pm, 8:00pm, 10:00pm

### Arkham Horror

Hastur: The Unspeakable One

7:00pm-12:00am

Daoloth: The Render of Veils

7:00pm-12:00am

Cthulhu: Madness Without End

7:00pm-12:00am

Learn to Play Arkham Horror

3 hours: 5:00pm, 9:00pm

Weekend Arkham Horror League

6:00pm-12:00am (continuous)

### Call of Cthulhu: The Card Game

Learn to Play Call of Cthulhu: The Card Game

6:00pm-12:00am (continuous)

### Fiasco in Arkham

9:00pm-12:00am

## Saturday October 15th:

### Elder Sign

Daoloth: The Render of Veils

2 hours: 11:00am, 2:00pm, 4:00pm, 8:00pm, 10:00pm

Learn to Play Elder Sign

2 hours: 11:00am, 2:00pm, 4:00pm, 8:00pm, 10:00pm

### Mansions of Madness

Q&A with Richard Launius, Tim Uren, and Brady Sadler

2:00pm-3:00pm

Preview Forbidden Alchemy with Tim Uren\*

3:00pm-5:00pm, 5:00pm-7:00pm

Collaborative Mansions of Madness Development with

Brady Sadler\*

3:00pm-5:00pm

Debuting a New Mansions of Madness Scenario

2 hours: 11:00am, 2:00pm, 4:00pm, 8:00pm, 10:00pm

The Silver Tablet

2 hours: 11:00am, 2:00pm, 4:00pm

Season of the Witch

2 hours: 8:00pm, 10:00pm

Learn to Play Mansions of Madness

2 hours: 11:00am, 2:00pm, 4:00pm, 8:00pm, 10:00pm

### Arkham Horror

Play Arkham Horror with Kevin Wilson\*

3:00pm-7:00pm

Play Arkham Horror with Richard Launius\*

3:00pm-7:00pm

Daoloth: The Render of Veils

11:00am-4:00pm, 5:00pm-10:00pm

To the Barricades! (2011 edition)

11:00am-4:00pm, 6:00pm-11:00pm

Hastur: The Unspeakable One

12:00pm-5:00pm, 6:00pm-11:00pm

Cthulhu: Madness Without End

12:00pm-5:00pm, 6:00pm-11:00pm

Weekend Arkham Horror League

10:00am-12:00am (continuous)

\* The "Play with the Designer" games and the "Collaborative Mansions of Madness Development" will be filled by random drawings of pre-registered attendees.

## Call of Cthulhu: The Card Game

Q&A with Damon Stone

1:00pm-2:00pm

Arkham Nights Call of Cthulhu Tournament  
2:00pm-7:00pm

Learn to Play Call of Cthulhu: The Card Game  
10:00am-1:00pm, 8:00pm-12:00am (continuous)

## Arkham Nights Costume Contest

7:00pm-8:00pm

## Fiasco in Arkham

9:00pm-12:00am

## Sunday October 16th:

### Elder Sign

Play Elder Sign with Richard Launius\*

12:00pm-2:00pm

Daoloth: The Render of Veils  
2 hours: 12:00pm, 2:00pm, 4:00pm

### Mansions of Madness

Preview Forbidden Alchemy with Tim Uren\*

12:00pm-2:00pm

Debating a New Mansions of Madness Scenario

2 hours: 11:00am, 2:00pm, 4:00pm

The Silver Tablet

2 hours: 11:00am, 2:00pm, 4:00pm

Season of the Witch

2 hours: 11:00am, 2:00pm, 4:00pm

### Arkham Horror

To the Barricades! (2011 Edition)

11:00am-4:00pm

Daoloth: The Render of Veils

12:00pm-5:00pm

Hastur: The Unspeakable One

12:00pm-5:00pm

Cthulhu: Madness Without End

12:00pm-5:00pm

## Event Descriptions

### Elder Sign

“Daoloth: The Render of Veils” - Gateways to other worlds collapse and unending waves of monsters emerge while you battle this Arkham Nights-exclusive Ancient One!

### Mansions of Madness

POD Stories: “Season of the Witch,” “The Silver Tablet,” and an as-of-yet-unannounced story - Cross the threshold into three stories that take you beyond the Mansions of Madness core game. Magic and mystery await...

“Forbidden Alchemy” - Be among the first to play a prototype for this new expansion for Mansions of Madness, featuring new stories of scientific horror, new investigators, and new monsters.

### Arkham Horror

“To the Barricades!” - In this massive scenario, Lovecraft’s New England erupts and every available investigator must do battle with evil to keep the world from ending.

“Daoloth: The Render of Veils,” “Cthulhu: Madness Without End” - Arkham Nights’ 2010 adversaries have returned, this time with more firepower. Can you battle them back again?

“Hastur: The Unspeakable One”: The King in Yellow is blighting Arkham with this Arkham Nights-exclusive Ancient One. Stop the show before the show stops you!

### Call of Cthulhu: The Card Game

“Arkham Nights Championship” - Build your deck and test your mettle against your fellow Call of Cthulhu players in this competitive head-to-head tournament. Prizes will be awarded to the top placers. All standard tournament rules, as well as the most current FAQ, will be applied.

### Other Fun

“Arkham Nights Costume Contest” - Come as your favorite investigator - or eldritch creature - and judges Kevin

Wilson and Richard Launius will decide who is Arkham’s greatest hero, or threat. Prizes will be awarded for the best costume and for the Fan Favorite.

“Weekend Arkham Horror League” - The Arkham Horror league returns for a brief, three-episode jaunt through the streets of Arkham. Form a team and play against three league scenarios. The team with the best score will have their names inscribed on a living trophy at the FFG Event Center.

“Fiasco in Arkham” - Cultists, gangsters, and investigators cross paths in a unique storytelling experience using Bully Pulpit’s Fiasco RPG.

### Open Play

In addition to this schedule of events, there will be plenty of opportunities throughout the weekend for open play of Arkham Horror, Call of Cthulhu: The Card Game, Elder Sign, and Mansions of Madness!

